



## Open Data Dictionary

### Artisanal mining sites in Western Central African Republic

Updated: 10.01.2020

**Table:** caf\_mines\_curated\_all\_opendata\_p\_ipis

Column Name	Description	Data type	Values
<b>-- Identifiers</b>			
<b>FID</b>	ID generated by the geoserver		
<b>vid</b>	ID for views	integer	
<b>id</b>	ID for tables	integer	
<b>source</b>	Source of the data	text	Only: IPIS
<b>project</b>	Project during which data was recorded	text	Only: IPIS - TetraTech 2019
<b>pcode</b>	Unique identifier per mining site (used internally by IPIS)	text	
<b>name</b>	Name of the mining site	text	
<b>-- Time and location</b>			
<b>visit_date</b>	Date of the most recent visit	text	YYY-MM-DD
<b>visit</b>	Were the surveyors able to visit the site?	integer	Only: 1 (true), 0 (false)
<b>geom</b>	Geometry	geometry (exported as WKT)	
<b>longitude</b>	Longitude	double precision	
<b>latitude</b>	Latitude	double precision	

<b>location_origin</b>	Origin of the location data	text	
<b>prefecture</b>	Prefecture	text	
<b>sousprefecture</b>	Subprefecture	text	
<b>commune</b>	Commune	text	
<b>village</b>	Closest village	text	
<b>-- Size</b>			
<b>chantiers_num</b>	Number of active <i>chantiers</i> on the entire mining site	integer	
<b>workers_num</b>	Total number of workers. Are included all persons involved in the operation of the site (diggers, washers, transporters...)	integer	
<b>workers_women</b>	Number of female workers. Are included all persons involved in the operation of the site (diggers, washers, transporters...)	integer	
<b>workers_women_work_type</b>	Work in which women are involved	text	Only: Digging, Digging underground, Crushing, Washing, Transporting, Treating, mercury, Other activities
<b>chilunder15</b>	Number of under-15-children workers. Are included all persons involved in the operation of the site (diggers, washers, transporters...)	integer	
<b>childunder15_work_type</b>	Work in which under 15 children are involved	text	Only: Digging, Digging underground, Crushing, Washing, Transporting, Treating, mercury, Other activities
<b>-- Minerals</b>			
<b>minerals</b>	All minerals	text	Minerals are separated by a comma
<b>minerals_diamant</b>	Diamond mining	integer	Only: 1 (true), 0 (false)
<b>minerals_or</b>	Gold mining	integer	Only: 1 (true), 0 (false)
<b>minerals_autre</b>	Mining of other minerals	integer	Only: 1 (true), 0 (false)
<b>production_destination</b>	Destination of minerals	text	Destinations separated by a comma
<b>-- Services</b>			

<b>services1_name</b>	Service 1	text	Mainly: Local or customary authorities, Kimberley Process Focal Point, Mining Brigade (USAF), Gendarmerie, Health Services, Environmental Services, Water and Forestry Services, Other
<b>services1_frequency</b>	Presence frequency	text	
<b>service2_name</b>	Service 2	text	Mainly: Local or customary authorities, Kimberley Process Focal Point, Mining Brigade (USAF), Gendarmerie, Health Services, Environmental Services, Water and Forestry Services, Other
<b>services2_frequency</b>	Presence frequency	text	
<b>service3_name</b>	Service 3	text	Mainly: Local or customary authorities, Kimberley Process Focal Point, Mining Brigade (USAF), Gendarmerie, Health Services, Environmental Services, Water and Forestry Services, Other
<b>services3_frequency</b>	Presence frequency	text	
<b>-- Armed groups</b>			
<b>actor_type</b>	Type of armed group	text	Mainly: 0 (no armed group), armed group, state, self-defense
<b>actor1name</b>	Name of the first non-state armed group present on the mining site	text	Mainly: 3R, NULL
<b>actor1name_frequency</b>	Presence frequency	text	Only: random, permanent, month, week
<b>actor1name_tax</b>	Does this actor levy taxes on the site?	integer	Only: 1 (true), 0 (false), NULL (not measured)
<b>actor1name_pillage</b>	Does this group perform pillaging on the mine site?	integer	Only: 1 (true), 0 (false), NULL (not measured)
<b>actor1name_forcedlabour</b>	Does this group force the miners to work for them?	integer	Only: 1 (true), 0 (false), NULL (not measured)
<b>actor1name_buyminerals</b>	Does this actor buy part of the production?	integer	Only: 1 (true), 0 (false), NULL (not measured)

<b>actor1name_digging</b>	Do some members of the group dig themselves?	integer	Only: 1 (true), 0 (false), NULL (not measured)
<b>actor1name_monopoly</b>	Does this player exercise a monopoly on the sale of non-mining products on the site?	integer	Only: 1 (true), 0 (false), NULL (not measured)
<b>actor2name</b>	Name of the second non-state armed group present on the mine site	text	Mainly: NULL
<b>actor2name_frequency</b>	Presence frequency	text	
<b>actor2name_tax</b>	Does this actor levy taxes on the site?	integer	Only: 1 (true), 0 (false), NULL (not measured)
<b>actor2name_pillage</b>	Does this group perform pillaging on the mine site?	integer	Only: 1 (true), 0 (false), NULL (not measured)
<b>actor2name_forcedlabour</b>	Does this group force the miners to work for them?	integer	Only: 1 (true), 0 (false), NULL (not measured)
<b>actor2name_buyminerals</b>	Does this actor buy part of the production?	integer	Only: 1 (true), 0 (false), NULL (not measured)
<b>actor2name_digging</b>	Do some members of the group dig themselves?	integer	Only: 1 (true), 0 (false), NULL (not measured)
<b>actor2name_monopoly</b>	Does this player exercise a monopoly on the sale of non-mining products on the site?	integer	Only: 1 (true), 0 (false), NULL (not measured))
<b>actor3name</b>	Name of the third non-state armed group present on the mining site	text	Mainly: NULL
<b>actor3name_frequency</b>	Presence frequency	text	
<b>actor3name_tax</b>	Does this actor levy taxes on the site?	integer	Only: 1 (true), 0 (false), NULL (not measured)
<b>actor3name_pillage</b>	Does this group perform pillaging on the mine site?	integer	Only: 1 (true), 0 (false), NULL (not measured)
<b>actor3name_forcedlabour</b>	Does this group force the miners to work for them?	integer	Only: 1 (true), 0 (false), NULL (not measured)
<b>actor3name_buyminerals</b>	Does this actor buy part of the production?	integer	Only: 1 (true), 0 (false), NULL (not measured)
<b>actor3name_digging</b>	Do some members of the group dig themselves?	integer	Only: 1 (true), 0 (false), NULL (not measured)
<b>actor3name_monopoly</b>	Does this player exercise a monopoly on the sale of non-	integer	Only: 1 (true), 0 (false), NULL (not measured)

	mining products on the site?		
<b>roadblocks</b>	Presence of a roadblock at the site entrance	integer	Only: 1 (true), 0 (false)
<b>roadblocks_actor</b>	Actors who control these roadblocks	text	Mainly: Gendarmerie, Police, City Hall, Waters and Forests, FACA, customs
<b>environment_water_change</b>	Has the water quality been affected by the operation of the site (colour, odour)?	integer	Only: 1 (true), 0 (false)
<b>environment_deforestation</b>	Are trees being cut down for mineral exploitation on this site? And for what use?	text	Mainly: 0, shoring, extension, heating
<b>conflict_category</b>	Conflict category	text	Only: Conflict linked to artisanal mining, Conflict with external actors on site, Conflict with mining companies
<b>conflict_type</b>	Type of conflict	text	Mainly: Conflicts over boundaries, Conflicts regarding benefit sharing, Conflicts between owners and operators, Conflicts between insurers and artisanal workers, Propriety disputes between worksites on the same mining site, Conflicts with authorities, Conflicts with pastoralists
<b>accident_injured</b>	Number of workers injured on the mining site over the past year	integer	
<b>accident_dead</b>	Number of workers who died on the mining site over the past year	integer	